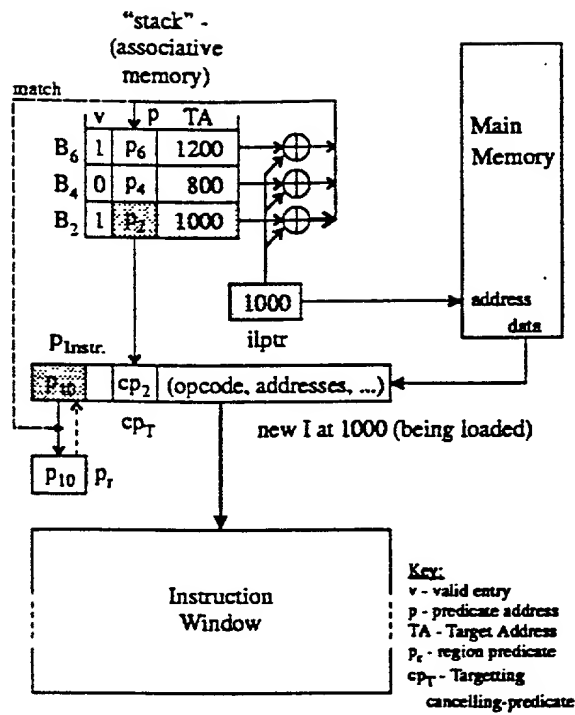


FIG. 1



Snapshot taken at t = 9+ of Example 5.
- new I matches target address in stack

FIG. 2

				predicate-assignment (at load time)				predicate-use (at code execution time)				
load time	address	code		stack				$p_{in}=p_i$	cp_{in}	p_{out}	cp_{out}	p_i - condition for I execution
				B	v	p	TA					
1	100	I ₁	z = x op y				empty	1	0	$p_1=1$	-	1
2	200	B ₂	if (bc ₂) goto 400	B ₂	1	P ₂	400	1	0	$p_2=\overline{bc}_2$	bc ₂	1
3	300	I ₃		B ₂	1	P ₂	400	P ₂	0	-	-	\overline{bc}_2
4	400	I ₄					empty	P ₂	cp ₂	\overline{bc}_2+bc_2	-	$\overline{bc}_2+bc_2=1$
5	500	I ₅					empty	P ₄	0	-	-	$p_4=1$
6	600	B ₆	if (bc ₆) goto 800	B ₆	1	P ₆	800	P ₄	0	$\overline{bc}_6 \cdot p_4$	bc ₆ · P ₄	1
7	700	I ₇		B ₆	1	P ₆	800	P ₆	0	-	-	\overline{bc}_6
8	800	I ₈					empty	P ₆	cp ₆	\overline{bc}_6+bc_6	-	$\overline{bc}_6+bc_6=1$
9	900	I ₉					empty	P ₈	0	-	-	$p_6=1$

Equations - for "T": $p_i=p_{out}=p_{in}+cp_{in}$; for "B": $p_{out}=\overline{bc} \cdot p_{in}$, $cp_{out}=bc \cdot p_{in}$

FIG. 3

load time	address	code		predicate-assignment (at load time)		predicate-use (at code execution time)			
				stack		$p_{in}=p_r$	cp_{in}	p_{out}	cp_{out} p_i - condition for I execution
1	100	I ₁	z = x op y	B	v p TA empty	1	0	$p_1=1$	- 1
2	200	B ₂	if (bc ₂) goto 800	B ₂	1 P ₂ 800	1	0	$p_2=\overline{bc}_2$	bc ₂ 1
3	300	I ₃		B ₂	1 P ₂ 800	P ₂	0	-	- \overline{bc}_2
4	400	B ₄	if (bc ₄) goto 600	B ₄	1 P ₄ 600	P ₂	0	$\overline{bc}_4 \cdot P_2$	bc ₄ · P ₂ 1
				B ₂	1 P ₂ 800				
5	500	I ₅		B ₄	1 P ₄ 600	P ₄	0	-	- $\overline{bc}_2 \cdot \overline{bc}_4$
				B ₂	1 P ₂ 800				
6	600	I ₆		B ₂	1 P ₂ 800	P ₄	cp ₄	p_4+cp_4	- $\overline{bc}_4 \cdot \overline{bc}_2 + bc_4 \cdot \overline{bc}_2 = \overline{bc}_2$
7	700	I ₇		B ₂	1 P ₂ 800	P ₆	0	-	- \overline{bc}_2
8	800	I ₈			empty	P ₆	cp ₂	p_6+cp_2	- $\overline{bc}_2+bc_2=1$
9	900	I ₉			empty	P ₈	0	-	- 1

Equations - for "T": $p_i=p_{out}=p_{in}+cp_{in}$; for "B": $p_{out}=\overline{bc} \cdot p_{in}$, $cp_{out}=bc \cdot p_{in}$

FIG. 4

load time	address	code		predicate-assignment (at load time)		predicate-use (at code execution time)				
				stack		$p_{in}=p_r$	cp_{in}	p_{out}	cp_{out}	p_i - condition for I execution
1	100	I_1	$z = x \text{ op } y$	<div> <div>B</div> <div>v</div> <div>p</div> <div>TA</div> <div>empty</div> </div>		1	0	$p_1=1$	-	1
2	200	B_2	if (bc_2) goto 600	<div> <div>B_2</div> <div>1</div> <div>p_2</div> <div>600</div> </div>		1	0	$p_2=\overline{bc}_2$	bc_2	1
3	300	I_3		<div> <div>B_2</div> <div>1</div> <div>p_2</div> <div>600</div> </div>		p_2	0	-	-	\overline{bc}_2
4	400	B_4	if (bc_4) goto 800	<div> <div>B_4</div> <div>1</div> <div>p_4</div> <div>800</div> </div> <div> <div>B_2</div> <div>1</div> <div>p_2</div> <div>600</div> </div>		p_2	0	$\overline{bc}_4 \cdot p_2$	$bc_4 \cdot p_2$	1
5	500	I_5		<div> <div>B_4</div> <div>1</div> <div>p_4</div> <div>800</div> </div> <div> <div>B_2</div> <div>1</div> <div>p_2</div> <div>600</div> </div>		p_4	0	-	-	$\overline{bc}_4 \cdot \overline{bc}_2$
6	600	I_6		<div> <div>B_4</div> <div>1</div> <div>p_4</div> <div>800</div> </div> <div> <div>B_2</div> <div>0</div> <div>p_2</div> <div>600</div> </div>		p_4	cp_2	p_4+cp_2	-	$(\overline{bc}_4 \cdot \overline{bc}_2)+bc_2=\overline{bc}_4+bc_2$
7	700	I_7		<div> <div>B_4</div> <div>1</div> <div>p_4</div> <div>800</div> </div> <div> <div>B_2</div> <div>0</div> <div>p_2</div> <div>600</div> </div>		p_6	0	-	-	\overline{bc}_4+bc_2
8	800	I_8		<div> <div>empty</div> </div>		p_6	cp_4	p_6+cp_4	-	$\overline{bc}_4+bc_2+(bc_4 \cdot \overline{bc}_2)=1$
9	900	I_9		<div> <div>empty</div> </div>		p_8	0	-	-	1

Equations - for "T": $p_i=p_{out}=p_{in}+cp_{in}$; for "B": $p_{out}=\overline{bc} \cdot p_{in}$, $cp_{out}=bc \cdot p_{in}$

FIG. 5

